Saturday	7-Apr-12											
Room	9 9:30	10	10:30	11	11:30	Noon	12:30	1	1:30	2	2:30	
Cascade 1			Reading: Ken	Reading: David	Reading: Jenna	Reading: Jude-	Reading:	Reading: S.A.	Reading: Tina		Reading: Renee	
[Readings]			Scholes	A. Page	M. Pitman	Marie Green	Rhiannon Held	Bolich	Connolly		Stern	
Cascade 2	Fandom in Daily Life		Twisting Cannon		The Blogger Effect		It's All About You		Fandoms and Language Barriers			
Cascade 3 & 4	Alien Biology Artificial Intellig		ntelligence	Steampunk Culture		Plagues, Pandemics, and You!		Advanced Polyamory		Bullies Suck		
Cascade 5	Writing for the Young and Young at Heart		Values and Popular Literature		Invasions that Changed Europe		Women in Genre		Costuming the Unexplained			
Cascade 6	The More, The Merrier Webcomics		omics	Fact and Fantasy		Polyamory 101		Digital vs. Classical Mediums		Creature Feature		
Cascade 7	Creating a Novel Outline The Genre Divide			Broad Univ	erse Reading	Future Weapon Systems		The Horror Short		Doortstops: Enormous Books & Series		
Cascade 8	Supreme Court 2050 Accessories on the Cheap			Neutrino Named Bright Ask the Game			memasters	Hall Costumes vs. Stage Costumes		Medieval Age of Gunpowder		
Cascade 9 & 10	Scheduled Gaming - 9am to 1am											
Cascade 11	Steampunk 101	lovie: Shoot it		Character, Plot Arc - Story!		How to Build a Spaceship		Getting a Spaceship through a Door				
Cascade 12	Working Metal			Welcome to the Jungle		Costume Design for Dummies				Monster Mash		
Evergreen 1 & 2	Ask the Developers: Video Games			The Writer/Editor Relationship		Cutting Edge Technology		Crossing Boundaries: Writing the Other		Women in Gaming		
Evergreen 3 & 4		What if Super Science were True?		Disability in SciFi & Real Life		Reading: Steven Baxter		DAW Books Live		Intuitive vs. Structured Writing		
Olympic 1		Ewok	Ewok Flower Vase Project			Wand Making Workshop						
Grand 1 [Art Show]				Art Show Tour				Art Show Tour				
Grand Ballroom 2			o slide Show: Calendar				So You Think You Can Hover				Autograph 1	
Grand Ballroom 3	Pre Masquerade Meetin	9										
M Ballroom					SPC J	udging						
Maxi's Lounge							Hugo Nominations					
Rotunda			Rotunda 1: L			_ARP - Get-A-Life Games Noon - 6 pm						
1 & 2						Rotunda 2:	Open Gaming	9				
Salon	Scavenger Hunt				Irish Session				Find You	r Instrument		
Presidential Suite		Artist Ko										

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[Readings] Butter Cascade 2 Ra	ading: Ted ler Race & Pop	3:30 Reading: Lisa Mantchev pular Media	4 Reading: Satyros Phil Brucato	Reading: R. L.	5	5:30	6	6:30	7	7:30	8	8:30	
[Readings] Butter Cascade 2 Ra	^{ler} Race & Pop	Mantchev	Satyros Phil	•					-	1.00	U U	0.00	
Cascade 2 Ra	Race & Pop		-		Reading: Stina	Reading: Mike	Reading: Tim	Reading: Susan	Reading: Paul	Reading: Matt	Reading: Pat	Reading: Sonia	
Cascade		ular Media		McSterlingthon g	Leicht	Shepherd Moscoe	McDaniel	R. Matthews	Dixon	Youngmark	MacEwen	Orin Lyris	
Cascade _R			Fantasy as Social Commentary		Flirting 102			Kids Masquerade Staging					
3 & 4	Radical Po	Radical Politics in SF		Harnessing Your Motivation		Science of Superheroes		What I Wish Someone Had Told Me		Marketing Your Short Stories		The Editor/Writer Relationship	
Cascade 5	Bound for the Stars		Gore & Paranormal in Horror		Native Steam		Realistic Medieval Details		Will Tablets Take Over?		Vostok and Mercury		
Cascade 6 Nev	New Media vs. Old Media		American Comics History		Ceres, Our Newest Dwarf Planet		Future of Medicine		Horror on TV		Film Festivals in the Age of the Internet		
Cascade 7	Crossing Genres		They Sank My Book!		Women in Fandom		Science of Magic		Breaking In To Comics		Romancing the Book		
Cascade 8 E	Energising	the Future	Medieval Women		How I Sold My Novel		Artwork in Gaming		Alt Scene Etiquette		Crunch vs. Fluff		
Cascade 9 & 10	Scheduled Gaming - 9am to 1am												
Cascade 11 F	Fictional L	inguistics	Ripping Bodices, Ripping Canvas Own a Drone			Let's Make a Movie: Edit It			t Can We Change the World through SF?				
Cascade 12			Costume Camoflage		Video Game Art		Working in 3-D		I'm Not a Lawyer But		Can Science Fiction Keep Up?		
Evergreen s 1 & 2	Seattle Opera Trunk Show: Wings		SPC FashionShow						Electric Children		Ultraklystron		
Evergreen Bui 3 & 4	Build a Better Campaign Setting		The Future of D&D		John Picacio Q&A		Technological Cusp Points						
Olympic 1 J	Junkyard Spacecraft W		orkshop II Baby Loung		e/ Quiet Hour								
Grand 1 [Art Show]	Art Sho	w Tour											
Grand	Autogr	aph 2											
Ballroom 2	-										Masquerad	e	
Grand													
Ballroom 3								0	r Evo		6	Tooh	
M Ballroom								Quee	r Eye		Sex	Tech	
Maxi's Lounge	Rotunda 1: LARP - Get-A-Life Games Noon - 6 pm Rotunda 1: LARP - Mythic Reality Players Assoc 6 pm - Midnight												
Rotunda	Rotunda 1. LARF - Get-A-Life Games Noon - 6 pm Rotunda 1. LARF								Rotunda 2: Open Gaming				
Salon	Cascadia's Got Talent				Evolution of a Writing Career				Spen Gaming				
Presidential Suite							MVP Boo	k Launch	Open Book Party				

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Saturday	7-Apr-12											
Room	9	9:30	10	10:30	11	11:30	Midnight	12:30	1am	1:30		
Cascade 1	Reading: K. C.	Reading: Keffy	Reading:	Reading: Julie	Reading: Clinton J.							
[Readings]	Ball	R. M. Kehrli	Lorelei Shannon	Hoverson	Boomer							
Cascade 2			Friends	of Bill W								
Cascade	Medical Ethics in the											
3 & 4	Exam Room											
Cascade 5	Putting the R in RPG: Horror											
Cascade 6	Horror o	n the Web	Magneto to	o Lex Luthor								
Cascade 7	Great Ope	ening Lines	The Horror	r of Sexuality								
Cascade 8	Making R	eplicators	Does Siz	ze Matter?								
Cascade 9 & 10	Scheduled Gaming - 9am to 1am											
Cascade 11		Don't Tell le	-	ie R in RPG: Sex			Mi	Midnight Movie: The Ice Pirates				
Cascade 12	Attaching 1	This To That		Blond Kissed iffindor								
Evergreen 1 & 2	Vixy &	& Tony	Kirby	Krackle			Saturday Night Bardic Filk					
Evergreen 3 & 4			Lazer Tag									
Olympic 1												
Grand 1 [Art Show]												
Grand Ballroom 2 Grand Ballroom 3	• Masq. Cont.		Dance									
M Ballroom	BDS	M 101		Advanc	ed BDSM							
Maxi's Lounge	Forrest of Tomorrow by Entropy Group (21+ w/ ID and convention badge)											
Rotunda	Rotunda 1: LARP - Mythic Reality Players Assoc 6 pm - Midnight Open Gamng											
1 & 2	Rotunda 2: Open Gaming											
Salon												
Presidential Suite												
		h 07 0040										

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